



Character

- Should be as one dimensional as possible.
- Motivations should make no sense.
- Wild personality inconsistencies encouraged.



Plot

- Logic not required.
- Character's choices don't have to matter.
- Outside forces can provide the solution... or strike the character down seconds before their happy ending.



Tone and Style

- Cliches welcome.
- Grammar is optional.
- Feel free to switch genres half way through.



Setting



- Description not required.
- Reader should not be able to picture what's happening.
- Or alternatively, bog down the whole story in flowery, circular description.

Theme

- Make it really obvious. Insult your reader's intelligence.
- Or do completely without. Write something with no outside relevance whatsoever (this one is harder than it looks).

